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Mystery is one of the most important tools you can use as a writer.

OPEN AND CLOSED MYSTERY

An Open Mystery

Here the audience is shown the crime, the perpetrator and everything they do to avoid being caught. The episode revolves around whether the person solving the crime can bring the perpetrator to justice. A classic example would be Columbo or Cracker.

A Closed Mystery

The identity of the perpetrator is withheld. The secret is closed to the audience, only to be revealed later. It teases the audience, presents a suspect, then takes them away and presents another one. Think of Inspector Morse.

A Lone Suspect Closed Mystery

You want the audience and investigators to be concerned about only one person. It works around the idea that the audience is hugely invested in that one character and will want to know whether they are guilty or innocent. Plenty of famous films use this – Basic Instinct for example. In TV, Prime Suspect did it very well and, of course, we've used in some seasons of **Line of Duty** too.

When writing a lone suspect closed mystery, think of your storytelling as a pendulum, swinging from guilty to innocent. That is the game you play, episode after episode. You're using mystery to enhance the complications in the middle of your series.



The audience care about knowing the answer. If you tantalise them and hold it back, you'll have more narrative power.

BREAKING THE RULES

Some stories are complicated. They need to be complicated. Confusion arises when you don't know the story. When...

- You leave things hanging, and don't follow them through
- You don't quite get a point across
- Dialogue is misleading for no good reason
- . Characters act one way, and then in a completely different way a few scenes later

These create a feeling that the story is breaking basic narrative rules. You've set up an environment in which there is no causality and where anything can happen.

And if events don't have any kind of logic, the audience will cease to care.

EXERCISES

- 1. Look at a scene you've written or one from someone else's script. What information could you withhold to make the scene more interesting?
- 2. As you work through your script, try to remove as much key information as you can to create intrigue.
- 3. What kind of show are you writing? Is it a closed or open mystery? Does it have a lone suspect? If neither, can you use mystery in any way to increase the narrative drive of the show?



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